

or a script(s) of appropriate length for new media as the final fulfillment for the course depending on project supervisor's, programme director's and external advisors' advice on it. Course contents are in a more advanced stage and more focused progress. Regular consultations with the project supervisor will be arranged. The course provides an opportunity for students to prove that they are capable of completing the project and graduating from the programme.

CRWR 3110 Studies in Film Directors (3,3,0) (C)

The course is divided into two parts. The first part will focus on the introduction of auteur theory, the conflicts between commerce and art, the tasks, functions, types, and aesthetics of film directors. The second part focuses on world renowned film directors.

CRWR 3120 New Media Studies in Greater China (Hong Kong, Taiwan and Mainland China) (3,3,0) (C)

This course is designed to enhance students' understanding towards the influence of new media studies in Greater China (Hong Kong, Taiwan and Mainland China). Several aspects will be covered: the relationship of New Media and election, marketing, integration with TV stations, advertising, and the media ecology.

CRWR 3130 New Media Narrative (3,3,0) (E)

This course will enable students to acquire basic concept of new media narrative. The first theme of the course is related to the description of narratives in new media environments while the second theme will be examining different aspects of storytelling in new media context. This course reflects how swiftly the arena of digital storytelling is growing and changing and how much still remains in flux.

CRWR 3180 Creative Writing for New Media II (3,3,0) (C)

This course is aimed to train students with the practical skills for writing scripts, especially for interactive web TV, videogames, and 3-D animated feature film creatively. The general principle in creative writing for new media will be introduced from week 1 to 6. The second part will focus on writing scripts for web TV, 3-D animation and videogames. A new way of interactive storytelling, creative mindset and grammar are highly emphasized.

CRWR 3310 Film, Television and Culture Studies (3,3,0) (E)

Cinema and TV is one of the most important and popular forms of visual representations in contemporary culture, and in this course we study film and video from the perspective of cultural studies. The course reads cinema and TV culturally, socially and politically. We want to examine how the cultural forms of moving images produce meanings, and how it is interpreted by people. Providing students a general theoretical landscape to understand and criticize film and TV, this course ultimately aims to apply cross-disciplinary boundaries in cinema/TV studies.

CRWR 3320 Studies in Non-fiction Films (3,3,0) (E)

This course will introduce the basic concept and comprehensive historical development of non-fiction films (in this course, we focus on documentary only although non-fiction films include avant-garde film, educational film and industrial films, etc.). It introduces students to the fascinating world of documentaries and the intriguing but inspiring relationship between reality and its representation. The aesthetics of realism and documentary as political propaganda will also be discussed and explored.

CRWR 3330 Toy, Game and Children Culture (3,3,0) (E)

This course introduces the concept and theory on the relationship between toys, games and children culture. The philosophical and emotional rationale and drive of toys and games for the construction of childhood will be deeply explored and studied. Students will be equipped with the learning theory through the tools of toys and games.

CRWR 3340 Film and Television Genres (3,3,0) (E)

This course is designed to acquaint students with the theoretical knowledge and creativity of Film genres and TV programmes. The first part introduces the basic principles and genre of Film genres. It focuses on genre system, the western, the gangster film, film noir, the screwball comedy, romance and the family melodrama. The second part focuses on design and writing up TV programmes. Some TV programmes like situation comedy, newsmagazines, documentary, live talk show, TV games and reality TV will be introduced and discussed. The final report requires students to write a creative proposal for a TV programme applying TV programme theories. Students are divided into groups to design, and produce a mini-scale TV programme proposal at the final presentation.

CRWR 3350 Seminar on Script Sales and Creativity Transfer (3,*,*) (C)

In this course, student will be equipped with the marketing points, artistic pursuit, distributing experience shared by veteran film producers and distributors about the marketing and pitching of film script, TV drama series and idea proposal from new media. Moreover, the case study and concept of creativity transfer shared by different creative people from diversified scopes and professions will be conducted in seminar or guest lecture mode mainly.

**CRWR 3360 中國文學選讀 (3,0,0) (C)
Selected Readings in Chinese Literature**

本科目會於古典及當代文學範圍內選取特別專題（如流派、名作家、文類、文學分期），作較深入研究，旨在使學生對中國文學有更深切和廣泛的認識，培植文學養份。

CRWR 3370 Special Topics in Hollywood Cinema (3,3,0) (E)

The course aims to give a comprehensive introduction to Hollywood cinema and examines its cultural and aesthetic significance. By spotlighting some movies within the economic and historical context of their production, circulation, and consumption, it explores and interprets Hollywood cinema in history and in the present, in theory and in practice.

CRWR 3380 Special Topics in Hong Kong Cinema (3,3,0) (C)

This course aims to address different topics of the Hong Kong Cinema, mainly focusing on the 1970s to the post 97 period. Genres, gender issues, transnational movies will be analysed.

CRWR 3390 Supervision of Internship (0,0,0)(C)

Students are encouraged to undertake a non-graded and zero-credit professional optional internship during their study. The aim is to help them discover their strengths and weaknesses, learn and apply working experience in a real-world industry setting, realize their responsibility as a team member and communicate with other people in a real working situation. The internship may last one to four months in the form of full-time or part-time employment or professional practice or placement during holidays of academic years (normally the summer break of year one study).

CTV 1311-2 Cinema and Television Practicum I (0,*,*)

Students gain practical experience in managing moving image production projects operated by The Young Director (TYD). The TYD is a student organization, which is jointly run by first and second year CTV students. Students gain practical experience by participating in the planning and execution of moving image production, circulation and promotion projects.

CTV 1610 Television and Hong Kong Society (3,3,0) (C)

This course focuses on the study of Hong Kong television and social change, the role of television in the formation and maintenance of Hong Kong cultural identities, and its impact on other media and on the Asian community. The course explores

the Hong Kong television industry in its socio-historical context, televisual discourses, and audience reception, as well as in relation with society from late 50s to the present.

CTV 1640 Theories and Aesthetics of Film (3,3,1)

The course starts with a survey of the major concept of aesthetics. Fundamentals on the different perspectives, cultural in general and media in particular, on beauty will be discussed. Then the course will focus on film. It starts with the aesthetic elements in moving image production: frame, perspective, composition, camera movement, plan-sequence, montage, lighting, colour, sound, and, last but not the least, acting. Then it proceeds to see how these elements join together to create different aesthetic forms of audio-visual works. Large amount of audio-visual materials will be presented in the classroom to acquaint students with different significant cinematic styles in film history. In the later part of the course, besides formal aspects, emphasis will be put on the experiential aspects. Philosophical questions concerning the essence of film will be addressed.

CTV 1650 Film History (3,3,0)

The course will introduce students to some of the key moments in the history of the cinema, and to a number of key issues relevant to a study of the subject. Topics covered will include the historical context of film production, major movements, stylistic trends, directors and films. Students should also consult the General Bibliography towards the end of this Programme Document. Additional reading will also be provided per week, and can be consulted in the library.

CTV 1660 Principles of Photo-imaging (3,2,2)

This course introduces students to experience and appreciate contemporary photo imaging forms and concepts through an analytical and critical approach. Students will learn to compare, relate and synthesize the knowledge of image theories, aesthetics, culture, and psychology and develop their own photo communication style.

CTV 1670 Script Writing (3,2,3) (C)

This course introduces creative processes of script writing. Focus is on the art, craft, and business of film and television writing.

CTV 1680 Television Studio Production (3,3,0) (C)

The course introduces students to basic techniques of multi-camera television production. The equipment, the personnel, and their roles will be explained. Fundamental aesthetics of shot composition, and shot variation, shot arrangement, lighting, and use of sound and music, etc. will be discussed. The joy and ethics of teamwork will be achieved through the joint and individual production of different genres of programme in class.

CTV 1690 Film and Video Cinematography (3,0,3) (C)

Prerequisite: CTV 1660 Principles of Photo-imaging
Instruction in the use of the equipment available for hands-on exercises is provided to illustrate fundamental principles of cinematography in film and video. By the end of the semester, students must demonstrate an ability to communicate in basic visual terms and to produce work of competent technical quality in both film and video cinematography.

CTV 2130 Sound Recording and Mixing (3,0,3) (C)

Prerequisite: CTV 1690 Film and Video Cinematography
The aesthetics of sound in film and video production are investigated through theoretical exploration and practical exercises in the techniques of sound recording and mixing.

CTV 2170 History and Aesthetics of Chinese Cinema (3,3,0) (C)

The aesthetics of the Chinese cinema are explored through the study of the history of Chinese cinema. Focus is on memorable achievements in acting, script treatment, picture composition, camera movement, and mise-en-scene.

CTV 2180 Non-fiction Video Production (3,3,0) (C)

The development of nonfiction filmmaking is traced by comparing current documentaries with those made earlier to illustrate how the art has responded to social, political, and economic realities and to changes in technology and systems of distribution. All stages of producing a documentary from pre-production, production, and post-production are covered, and each student produces his or her own ten-minute documentary on video.

CTV 2190 Digital Animation (3,3,0) (C)

This course introduces the history, language, principles, aesthetics and digital tools used in the creation of animation within the context of art and design. Focus is on understanding the development of animation, the mechanism of animation, and the techniques of animation sufficient to produce projects of merit.

CTV 2210 Film Editing (3,0,3) (C)

Prerequisite: CTV 1690 Film and Video Cinematography
This course provides an exploration and practical application of the traditional and contemporary experimental theories of film editing. The fundamental steps of film post-production and new electronic technologies being utilized in film and video post-production are introduced.

CTV 2220 Video Editing (3,0,3) (C)

Prerequisite: CTV 1690 Film and Video Cinematography
This course provides an exploration and practical application of the traditional and contemporary experimental theories of video editing. The fundamental techniques of video editing and the latest techniques of electronic video post-production are introduced.

CTV 2230 Online Interactive Video (3,3,0)

The Web is a wonderful access for film/video maker of all kinds, enabling them to reach a vast potential audience cheaply and easily. This course explores concepts and structures of online communication employing interactive digital media. A variety of tools and procedures will be employed. Students will learn the history and aesthetics of the media and use the tools and techniques to create a well designed interactive Web page to convey their idea and concept, and to deliver high quality video over the Web.

Topics like HTML, user interface, design, Internet history, users' navigation habits, graphic processing, file transfers, Internet access and streaming movies will be covered. Emphasis will be put on how to compress the movie without sacrificing playback speed and sharp, crisp detail, and incorporate interactive scripts to set up the interface and control the movie clips through behaviour and action.

CTV 2240 Television Genres (3,3,0)

The course starts with a general survey of the historic development of dominant television genres, and discuss the characteristics of each in the context of Hong Kong's socio-cultural changes. The genre's influence in television programming, spectatorship will also be discussed. The main body of the course will be focus on one particular genre. The aesthetical and ideological elements of which will be fully discussed. This course combines theory and practice. Students gain basic hands-on experience in production techniques and produce a short work that applies the principles learned through lectures screenings. The CTV offers different television genres in different time.

CTV 2250 Film Music and Sound (3,3,0)

This course provides a comprehensive foundation in film sound and music. Issues related to history, development, aesthetics, design and technology form the basis for a more complete understanding of the craft of audio and music used in film.

CTV 2260 Documentary Photography (3,2,2) (E)

This course introduces the documentary vocabulary and theory through examination of a series of thematic visual works, i.e. photography, video, film, and new media from historical and

sociological perspective. Students will be encouraged to form their holistic perception and apply their formulation of visual interpretation to their surrounding reality using photography as a medium.

CTV 2311-2 Cinema and Television Practicum II (0,*,*)

Prerequisite: CTV 1311-2 Cinema and Television Practicum I
Students operate an integrated moving image production, circulation and promotion organization, The Young Director. The TYD is a student organization, which is jointly run by first and second year CTV students. Students gain practical experience by participating in the planning and execution of moving image production, circulation and promotion projects.

CTV 2440 Film and Television Directing (3,0,3)

Prerequisite: CTV 1690 Film and Video Cinematography
This course covers the fundamental, practical elements for directing dramatic film and television productions in the studio and on location. The director's role and the working relationships among actors, producer, art designer, cameraman, editors and music director, etc. are explored. Opportunity to experiment with the creative use of camera movement as well as mise-en-scene is provided.

CTV 2610 Studies in Hollywood Cinema (3,3,0) (E)

The objective of the course will be to introduce students to the history of Hollywood film production, and to a number of key issues relevant to a study of the subject. Topics covered will include the development of the studio system, relationship to society, the star system, and key films and directors. The second part of the course will focus on the films of one major film director.

CTV 2620 Special Topics in Film and Television Studies (3,3,0) (E)

Different courses are designed to give students a range of currents ideas and respond to new interests of the faculty. Some of the topics include: the early cinema and before, ethnographic film, digital technology in film and television production, the musical, the semiotics of kung fu films, creative process and creativity, women in film and television, etc.

CTV 2630 Radio Production (3,0,3)

This course is to introduce radio terminology and the operation and production aspects of radio studio work, including the techniques by which radio productions are assembled and the differing radio programme formats. Representative topics include programme design, sound recording, editing and mixing technique, music and sound effects for radio, radio scriptwriting, voice delivery, radio jingles and commercials, analysis of radio programme forms and strategies, and Internet radio. Students will get practical experience in audio labs and broadcast control rooms and further their skills by creating both short-form and long-form radio programmes formats such as radio drama, radio features, music programmes, talk shows, phone-in programmes and interviews.

CTV 3130 Hong Kong and Taiwan Cinema (3,3,0) (C)

This course is designed to investigate the history, the aesthetics, the genres and trend of Hong Kong and Taiwan cinema. The areas of immediate investigation will be both the forms and styles of films, and the political-social-psychological situation of the two places.

CTV 3150 Television Programming and Concepts (3,3,0) (E)

This course explores TV programming strategies, practice, sources, and services at local (Hong Kong), national (China) and international levels; network, public, and independent broadcast and cable operations; audience research; and schedule development. Emphasis is focused on the evolution of the various programme types, the planning of programme formats, the

creation of programme ideas and the profession of programming.

CTV 3170 Production and Media Management (3,2,1) (C)

Prerequisite: Year III standing

This course has two parts. Part one examines the roles and skills of a film and television producer, and analyses the proper procedures for production management from project initiation to completion. Part two focuses on how media organizations are managed and on what media managers think about. It will be conducted in seminar form. Guests will be invited to share their dynamic experiences of media management. Topics will include (1) challenges facing people who run Hong Kong media organizations today; (2) techniques and processes used in managing a media company; (3) crisis management; (4) challenge of working in teams; and (5) challenge of the new media.

CTV 3180 Multiple Media Story Telling (3,2,2) (C)

This course introduces the students the interrelatedness of a variety of media such as painting, photo images, graphics, animation, video, performance, installation, text, sound, and literature on the descriptions of actual or fictional events in an analytical approach. Students will experience, appreciate and investigate the narrative forms in poetry, fiction, photo images, video, drama, and film. They will also learn to integrate multiple media languages into a coherent and persuasive story dialogue through lectures and exercises.

CTV 3190 Advanced Experimental Image Processing (3,2,2) (E)

This course will examine the use of image in context from perspectives of various disciplines such as drawing, photography, drama, film, television, literature, and psychology. Students will integrate their visual cultural concept to sharpen their visual language skills in the medium of drawing, painting, photography, printing, video, performance, or installation. Photography as one of the image processing will be introduced to students and allow them to experiment on images from historical pinhole to digital generated image processing.

CTV 3200 Television Studies (3,1,2)

Prerequisite: COMM 2360 Communication Theory (Cinema and Television)

This course is designed to acquaint students with knowledge of television history, institutions and cultures and methodologies of television studies. The first part of the course is an overview of television, with a focus on institutions and structures of television. The second part focuses on television as a manifold cultural form and how contemporary literary, media, and cultural theories have redefined studies of television. Lastly, this course examines the impact of television's new trends and orders, including transnational expansionism, de-regulation, and new technology.

CTV 3210 Cinema and Television Internship (0,0,0)

Prerequisite: Year II standing

Cinema and Television students are encouraged to undertake a non-graded and zero-credit professional internship during their study. The internship is normally of at least two months full-time employment or professional practice during the summer between the second and third years but it can be a minimum of 160 hours of work. Students are required to conform to all reasonable requirements of their internship employer. Both the employer and the student file reports with the Academy of Film after the internship.

CTV 3310 Studies in French Cinema (3,3,0) (E)

The course will introduce students to some of the important movements within French cinema history, and to important French films and film-makers.

The central themes and characteristics of films, film-makers and film movements will be considered, as will historical context. The course will also cover selected areas and issues of European film theory where relevant.

CTV 3320 Studies in German Cinema (3,3,0) (E)

The course will introduce students to some of the important movements within German cinema history, and to important German films and film-makers.

The central themes and characteristics of film-makers, films and film movement will be considered, as will historical context. The course will also cover selected areas and issues of European film theory where relevant.

CTV 3420 Art Direction and Production Design (3,1,2)

This course emphasizes the importance of the production designer as one of the key production team creators in materializing fantasies and illusions into screen reality. Students are encouraged to incorporate concepts from this course into their projects for production courses.

CTV 3430 Advanced Animation and Special Effects Workshop (3,0,3) (C)

Prerequisite: CTV 2190 Digital Animation

This course focuses on the overall workflow of an animation production, explores advanced issues of 3D Animation, and introduces the basic principles behind each process among the spectrum of special effects that are being practised in the current film and video industry. Hands-on experience is provided in the workshops in order to assist students in expanding their visual vocabularies.

CTV 3440 Advanced Script Writing (3,3,0) (C)

Prerequisite: CTV 1670 Script Writing

This course explores the principles of dramatic script writing by focusing on techniques for creating the original or adapted theatrical length script.

CTV 3610 Studies in Asian Cinema (3,3,0) (E)

The course centres on various Asian cinemas. The cinema centred upon may change from year to year, e.g. the cinema of Japan, Korea, India, Indonesia and Vietnam. Focus is on orientalism, modernism, colonialism and post-colonialism of Asian cinema (and culture and society), also on the relation between cinemas in Asia and cinemas of the West.

CTV 3620 Studies in European Cinema (3,3,0)

The course will introduce students to some of the important movements within European cinema history, and to important European films and film-makers. The central themes and characteristics of each movement will be considered, as will historical context. The course will also cover selected areas and issues of European film theory where relevant. The course will focus on the response of film movements in Europe to the historical context of the 1914-45 period. The course will also focus upon the films of one major film director.

CTV 3690 Cinema and Television Honours Project (4,*,*)

Prerequisite: CTV 1311-2 Cinema and Television Practicum I and CTV 2311-2 Cinema and Television Practicum II, and CTV 3170 Production and Media Management (for film and video production projects) or CTV 3440 Advanced Script Writing (for script writing projects)

This year-long course engages the student in supervised independent research or project work. Late in Year II, the student writes and submits a proposal. A chief adviser is assigned after acceptance of the proposal.

CTV 7010 Postgraduate Film and Video Production I (3,3,0)

This course is designed to immerse students in all aspects of film/video productions. Students will be divided into smaller groups to come up with ideas and develop them into shooting scripts. They will then learn to do pre-production work and execute the production using film/video as a form of expression.

During production, students will learn the art of directing, acting, cinematography and lighting, audio recording and art direction from various faculty members or professional staff. Towards the last few weeks of the semester, students will also learn the basics of post-production techniques using various computer soft wares such as Avid, Protocols and Quantel Edit Box to add finishing touches to the project.

CTV 7020 Postgraduate Television Studio Production I (3,3,0)

To enhance students' critical responsibilities as required for the complex task of TV directing. This studio workshop provides students with intensive hands-on experience in the advanced techniques of multi-camera television production, including the equipment involved, the personnel and their functions, and decision-making procedures that constitute the producing and directing a variety of multi-camera TV programmes. The course aims to develop students' ability to carry out the various phases in the production of a television package at an advanced level. Students gain extensive operation experience in a television studio environment with evaluations of their work by the instructors.

CTV 7030 2-D Computer Graphics Workshop (3,3,0)

This intermediate level course is designed to explore the concepts, issues and techniques of 2-D computer graphics from both an academic and studio perspective. Both technical and aesthetic issues will be addressed. Aesthetic issues will encompass concepts, composition and historical context. Technical topics will include raster and vector imaging, scanning, image manipulation, retouching, printing, motion graphics, and other related topics. The Adobe Photoshop, Adobe Illustrator and Adobe After Effects software packages will be used to illustrate the principles and techniques and to produce the projects.

This course is a studio course, which means that the emphasis is on the production of student's artwork and not on the software. Students themselves will be determining the nature of the imagery they produce. They should strive to create try and incorporate the work they do in the workshop into their larger body of work. There will be periodic technical demonstrations and explanations during class time, but for the most part, students will be expected to work independently in learning the details of the various software packages we used. They should spend time practising, as well as reading reference books.

The course is organized to maximize hands-on experience and will include in-class critiques, exercises, and work sessions. The critiques will be run as seminar-style discussions, with everyone participating in the critiques and discussions of each student's work. Because of the way the classes are run, attendance at and active participation in the weekly classes is considered very important and is considered in grade calculations.

CTV 7040 Postgraduate Film and Video Production II (3,3,0)

Prerequisite: CTV 7010 Postgraduate Film and Video Production I

This course is an advanced course designed to immerse students in all aspects of film/video productions. Students will be divided into smaller groups to develop idea for a film/video shooting script and execute the production using film/video as a form of expression. During production, students will learn advanced methods on the art of directing, acting, cinematography and lighting, audio recording and art direction from various faculty members or professionals. Towards the end of the semester, students will learn the basics of post-production techniques using various computer softwares such as Avid, Protocols and Quantel Edit Box to add finishing touches to the project.

CTV 7050 Postgraduate Television Studio Production II (3,3,0)

Prerequisite: CTV 7020 Postgraduate Television Studio Production I

This advanced studio workshop provides both background knowledge, theory, and instruction in the practical skills required

for producing television programmes of professional standard. In addition to acquiring more useful information about the technical, logistical, and aesthetic aspects of television production, the workshop aims to develop a better understanding of the thorough preparation necessary for an effective production and heightened awareness of the need for harmonious collaboration on the television production team. Emphasis is placed on the director's pre-production, planning, organization and execution of a multi-camera programme under the time-constrained studio conditions.

CTV 7060 3-D Modelling and Rendering Workshop (3,3,0)

Prerequisite: CTV 7030 2-D Computer Graphics Workshop
This course focuses on the concepts, issues and techniques of 3-D computer modelling and rendering as they apply to the animation art. Both technical and aesthetic issues will be addressed. Aesthetic issues will encompass concept, composition and historical context. Technical topics will include global and local coordinate systems, primitives, organic and polygon modelling, modelling techniques, hierarchical structure, lighting, camera setting, texture mapping, and rendering. The Alias|Wavefront Maya software package will be used to illustrate the principles and techniques dealt with and to produce the assignments.

The course is organized to maximize hands-on experience and will include in-class exercises. Because of the way the classes are run, attendance at and active participation in the weekly classes is considered extremely important and is considered in grade calculations.

There will be four assignments. They will be evaluated based both on aesthetics and on technical proficiency.

There will also be one written examination towards the end of the semester on the technical principles of 3-D computer modelling and rendering.

Successful completion of this course should provide students with an all-rounded understanding of the principles and operation of 3-D modelling and rendering tools. It paves the way for students to take the 3-D animation workshops later.

CTV 7070 Media Management (3,3,0)

This seminar aims to establish a firm foundation of business and management skills for specialized career training in the media industry. The roles and skills of a media producer are examined, and the proper procedures for production management from project initiation to completion are analysed in detail.

CTV 7081 MFA Thesis Project I (3,0,0)

CTV 7082 MFA Thesis Project II (6,0,0)

Prerequisite: Year III standing

This year-long course engages the student in supervised independent production or creative work. On the first Monday of May and December each year, the student writes and submits a proposal to the Programme Management Committee. A chief adviser is assigned to the student upon approval of the proposal. For detail requirement please refer to the MFA Programme Document.

CTV 7100 Postgraduate Script Writing (3,3,0)

This is an intensive writing class. Through different writing assignments, basic narrative elements of story, plot, character, action, continuity, rhythm, ellipses and dialogue will be thoroughly reviewed. The students will be encouraged to develop advanced writing techniques for writing different kinds of script in different contexts or environments.

CTV 7110 Advanced Script Writing Workshop (3,3,0)

The student will undergo the creative process of a full script and share with fellow scriptwriters all the fear and joy of creation. The teacher will be more a facilitator than an instructor. At the end of the course, each student will finish a half hour script that is ready for production.

CTV 7120 Creativity Workshop (3,3,0)

Creativity is a habit, a choice. The class is a balance between survey of creativity and the practices of the enhancement of creativity. The first part is a seminar of several contemporary texts on creativity. The students conduct the discussions themselves. The second part is creative activity. Through a series of exercises, this workshop enable the participants to get out of their routines, in their creative process, in their approach to course matter, in their way of seeing, as well as in their attitude towards life. This workshop stresses spontaneity, improvisation, participation, and most important of all, open-mindedness. There are valuable tools for expanding the students' creativity, solving problems, finding and eliminating creative blocks, and focusing on essential elements of any project. The in-class activities include creative problem solving, brainstorming, mind-mapping, drawing from the right side of the brain, free-writing, role-play, etc.

CTV 7130 Comedy: Theory and Practice (3,3,0)

This course introduces students to essential theories of comedy, and applies them to discuss a variety of genre, plays, films, jokes, comics, etc. The students will select several cases to conduct in-depth studies. The creation and writing of comedy will be the major activity of the second half of the class.

CTV 7140 Postgraduate Documentary Seminar (3,3,0)

This seminar series explores the development of all forms of documentary, and contemporary issues and problems surrounding the form, which are placed within the context of different genres, modes of production, and the work of particular directors and producers. The course also seeks to encourage a flexible, alert and adventurous approach to documentary across a range of genres, and to consider the philosophical and practical issues which inform historical and current practice.

CTV 7150 Postgraduate Dramatic Film/TV Production (3,3,0)

The class examines the director's responsibilities in preparing pre-shooting script breakdowns and working on the set. Students gain hands-on experience in advanced production techniques, with the emphasis on pre-production planning, scripting, camera operations, lighting, audio, and post-production. Students develop and produce original short-course film/TV that applies the principles learned through lectures, film screenings and from guest speakers.

CTV 7160 Advanced Documentary Production Workshop (3,3,0)

Defining the central role of the director in the realization of a documentary, this course seeks to give students a firm theoretical grasp of the principles and practices of shooting and editing film/video documentaries. Students conceptualize, research, write, shoot, and edit their own productions. A series of lectures and discussions explore various visual elements of documentary. Analytical sessions exploring documentary films are combined with workshops for the presentation and discussion of student work in progress at specific stages.

CTV 7170 Advanced Dramatic Film/TV Production Workshop (3,3,0)

Prerequisite: CTV 7150 Postgraduate Dramatic Film/TV Production

An advanced workshop giving special attention to directing. This workshop provides guidance and study through all the steps a director follows. Students will utilize skills and concepts developed in CTV 4150 Postgraduate Dramatic Film/TV Production. Coursework is designed to provide students with a workshop opportunity to refine their skills through the production of a series of individual/group narrative film projects, in which each student has an opportunity to direct, shoot, record, and edit. Advanced aesthetic principles of editing are examined through all forms of classic and current film and TV media. Lectures are supplemented by film screenings and stimulated shooting situations.

CTV 7180 Postgraduate 3-D Animation Workshop (3,3,0)

Prerequisite: CTV 7030 2-D Computer Graphics Workshop and CTV 7060 3-D Modelling and Rendering Workshop

This graduate level course presents the concepts, issues and techniques of the course, using the software package Alisa\ Wavefront Maya as an example. We will observe and analyse motion and explore different animation techniques in order to create believable, expressive motion. Animation, because of its time consuming nature, requires planning and organization. The work produced in this class would be a significant and vital part of the students' developing portfolios.

CTV 7190 Advanced 3-D Animation Production Workshop (3,3,0)

Prerequisite: CTV 7030 2-D Computer Graphics Workshop, CTV 7060 3-D Modelling and Rendering Workshop, and 7180 Postgraduate 3-D Animation Workshop

This graduate level course deals with advanced issues of 3-D computer animation. The course will stress professional techniques and workflow methodology to maximize students' realization of their ideas and concepts. Students will develop highly accurate timing, to achieve their individual style of animation. The course should improve students' insight into what makes an animation succeed, whether computer generated or not. It should also improve students' abilities to produce 3-D computer animations. The Alisa/Wavefront Maya and Adobe Premiere software packages will be used as examples in producing the projects.

CTV 7200 Interactive Multimedia Design (3,3,0)

Investigation and exploration of creative aspects of various interactive media for new forms of personal and collective expression. Aesthetic and technical issues in designing and developing interactive multimedia will be examined. These include the nature and application of interactivity, the potential and limitations of existing software and hardware tools, and the promise of future technologies. These new media are attracting media industry's attention both as extensions of existing media properties and as original works that can stand on their own. Through lectures, demonstrations, multimedia projects, students will be guided through the multimedia production process and application together with the examination of possibilities in its integration with different genres of new media.

CTV 7210 Sound Design for Media (3,3,0)

This course aims to achieve a deeper understanding of the creative potential of sound in media. Based on practical exercises, the course offers a structured practical introduction to the skills and disciplines of film sound recording and post-production, and in-depth familiarization with the recording and editing of digital audio. Students will master the skills of recording, editing and mixing for film television and Internet by working on assigned projects, combining all ADR, Foley, Dialog, and Effects elements to the composite soundtrack.

CTV 7220 World Cinema: History, Aesthetics and Cultural Issues (3,3,0)

This course is designed to serve as an advanced introduction to the discipline of film studies. Emphasis will be placed on learning rudiments of film art, form, style and history. Highlights include basic film elements, early and modern art cinema, classical Hollywood cinema, national cinemas, counter cinema, non-Western cinema such as Third World filmmaking and non-fiction film practices such as avant-garde and documentary film. By the end of the programme, the student is expected to understand the history of cinema as a formal, artistic, industrial, cultural and political entity.

CTV 7230 Graduate Seminar on Chinese New Waves Cinema (3,3,0)

This course analyses textual and institutional features of various Chinese New Waves, including those from Hong Kong, Taiwan and the PRC's Fifth Generation. Close analysis of films, historical background and exploration of critical controversies will be taken. Comparative perspectives are also incorporated to tease out differences and similarities of industry, audiences, auteurism and cultural politics. Experts of each individual New Wave movement will be invited to participate on the seminar.

CTV 7240 Critical Issues of Film Theory and Criticism (3,3,0)

Prerequisite: CTV 7220 World Cinema: History, Aesthetics and Cultural Issues

This course is designed to acquaint students with contemporary film theory and criticism. It has two focuses. The first is to survey film theory and criticism chronologically, from the post-war period to the full-fledged development of film studies in the late 1970s. The second focus is to guide students through the application of key theories and critical tools in film studies. Various methods of film analysis and criticism will be discussed in detail, including realism, auteur criticism, ideology, cine-modernism, Third World cinema and third cinema, psychoanalysis, feminist film criticism, postmodernism and Orientalism. At the end of the programme, students are expected to be familiar with the disciplinary protocols of film studies and capable of analysing a film critically, understand it as a formal construct, and place it within a broader theoretical, generic, political, gendered, national and cross-cultural context.

CTV 7250 Graduate Seminar on Hong Kong Television (3,3,0)

This seminar series explore the expertise and professionalism of Hong Kong television industry. It is designed to allow the students to share their opinions, experiences and reflections on local television with the major TV professionals invited. Controversial issues of Hong Kong TV culture, programming battle, market competition, audience reception, new technology and transnational co-production are discussed.

CTV 7260 Hong Kong Media and Globalization (3,3,0)

The course explores the Hong Kong media, with an emphasis on cinema and television, in its social-historical context from 30s to the present. Its impact on both Asian and global media and community will be thoroughly examined. Attention will be paid to the processes and patterns of change of Hong Kong media industries as a major shaping force of globalization.

CTV 7270 Current Issues of Asian Media (3,3,0)

Guests from the Asian media industry will be invited to share their work and experiences with advanced students, which will be followed by relevant discussions on major issues of Asian media. The relationship between politics, aesthetics, technology, and media market will be investigated through various current cases.

CTV 7280 Principles of Digital Video and Computer Graphics (3,3,0)

This course aims at explaining the working principles and theories behind most of the latest digital content creation tools in the area of computer animation and digital video production. It is believed that only with a solid and thorough understanding of the driving mechanism would be potential and power of these tools be fully exploited. During the programme, students are taught with the general principles and not bounded with any particular software packages. We will examine how an object is represented within the computer and the rendering pipeline in which it must have to go through before the final colour of the pixel can be determined. Besides, we will look at how the digital revolution transforms the way video is acquired, stored, processed, edited and delivered.

CTV 7290 Critique of Contemporary Arts (3,3,0)

This team-taught course will introduce students the critical issues and works of contemporary art and their impact on Western and world culture. Students will be required to analyse works produced during the recent movements of futurism, constructivism, modernism, and postmodernism and explore the relationships among form, process, perception and intention through the artists' works. Students will make two oral reports on pre-assigned topics and submit a term paper in relation to the art movement they study.

CTV 7300 Great Works and Human Condition Seminar (3,3,0)

This seminar is designed so that the student artists share their reading, watching, listening experiences of and reflections on selected great works of humanity. The first few weeks are for lectures. The nature of great works and their insights on the human condition will be discussed. The remaining weeks are presentations conducted by the students themselves. Epics, dramas, novels, poetry, non-fictions, paintings, calligraphies, music, architectures, gardens, cites, cultural artifacts, and other significant human creations may all be included. Issues of life's mystery, its origin, meaning, and finality as well as cruelty of the plain fact of humanity and reality will be discussed.

CTV 7310 Independent Study (3,3,0)

Students may enrol in an independent project to experiment on the creative use of visuals and sound, special way of telling a story, or any project that is not covered by an existing course (e.g. acting and directing, MTV) in the programme. Working with a faculty member, students develop a plan of study that outlines the project, the schedule, and the number of contact hours with the faculty (at least one meeting every two weeks is required).

CTV 7330 Internship (3,3,0)

The internship is normally of at least two months' full-time employment, and students are required to conform to all reasonable requirements of their internship employer. Both the employer and the student file reports with the Academy of Film after the internship. Based on the reports, the student's journal and an oral presentation, the internship is graded.

CTV 7340 Motion Graphics (3,3,0)

Prerequisite: CTV 7030 2-D Computer Graphics Workshop
This course will explore the design requirements for professional quality broadcast graphics and title design for feature films and multimedia projects. Using combinations of still images, graphics, video footage and audio sound track, we will examine the relationships of motion, pacing, textures, transparency, transitions, design and composition in space and time. Projects include study of current motion graphics works as well as the development of individual projects.

CTV 7350 Computer Game Design (3,3,0)

Prerequisite: CTV 7030 2-D Computer Graphics Workshop
This course is designed to explore the history, concepts, issues and techniques of computer game design. General topics to be explored include the history of computer games, character development, goal and topic, gender and violence in computer games. Students will analyse the game design process, develop their own ideas and construct their own final projects, which incorporates the principles and the techniques explored during the semester.

CTV 7360 Idea, Story, Script (3,3,0)

The course juxtaposes the creative process of script writing with the discussions of the film texts of significant films from various genres and cultures. The creative process from idea generation to script writing will be introduced. The students will discuss how the film expresses issues concerning humanity with its story, plot, characters, and audio-visual elements. The fundamentals of filmic narrative and elements of drama will be thoroughly reviewed.

CTV 7370 Cinematography for Directors (3,3,0)

This subject aims at providing the knowledge needed for both technical and non-technical oriented students to express themselves as directors or screenwriters in visual terms. Students will learn to appreciate the art and the practical use of cinematography in filmmaking. Students as directors and screenwriters will be trained to incorporate photographic apparatus and cinematic expressions in their creative work to different extents according to their technical capabilities. For non-technical oriented students, more emphasis will be placed on the analytical appreciation and application of the art and craft of cinematography.

CTV 7380 Dramaturgy and Directing (3,3,0)

This subject aims at providing structured training in writing and directing for contemporary motion picture formats, namely feature films, TV dramas, "webisodes" and "micro movies", etc. Through lectures and hands-on exercises, students will be able to identify the needed ingredients of a popular (commercially successful) narrative work. They will be able to apply that knowledge in their personal creative work. Students will learn to analyze a screenplay; break down the action beats; and treat the material with cinematic pacing in mind. Students will be more familiar with the production protocols and the film industry in general. Through in-class audition and rehearsal practices they will be able to handle professional actors and pull out better performance from nonprofessional talent as well. As the camera and imaging are essential to filmmaking, use of camera and visual elements in general will be addressed throughout the course. Writing students will benefit from this course's analysis of "great" scripts and directing approaches.